# EE- and BB- mode signatures of Single Phase Turbulence *also*

#### Their Variations on the Sky

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#### Outline

- Using the simplest model that Alex won't yell at me for, We'll look at how
  - B-power to E-power ratio
  - and B and E **slopes**.
  - vary with **Alfven** and **Sonic** Mach Numbers
  - And on the actual sky with **Planck**
- This is work in progress, feedback is welcome.

## Slope and Ratio

• Variations from Real Life



- From 11 degree patches from Planck, above I=35 deg.
- Colors indicate statistical significance.



## "Simplest" Thing to Do:

- MHD Turbulence in a Box.
  - Begins with Uniform Density, Magnetic Field.
  - Adds kinetic energy in large modes
  - Structures cascade to smaller scales by v.grad v
  - Density/Magnetic/Velocity correlations and spectra are self-consistent.
- I already had some such simulations from some Molecular Cloud work...

#### Ms=9, Ma=9, 512<sup>3</sup>+4, CT





#### Ms=9, Ma=9

#### Slope is good Ratio is Bad





### Ms = 0.6, Ma = 0.3 Slope is good Ratio is Good



#### Vary Ma, Ms, Gamma



High Sonic Mach, High Alfven Mach

Low Sonic Mach, Low Alfven Mach

#### Fake Data: 27(ish) sims

- Enzo, Driven MHD Turbulence
  - Some Dedner, some CT
- 512^3/256^3
- Ma, Ms vary (Please remind me if this hasn't been sufficiently described)
- Three EOS: Actually Isothermal: Gamma=1.001; Gamma=5/3
- Driven at large scale
  - 2/3 power in Solenoidal modes (mostly)
  - Stochastic forcing of Federrath. et al 2008 (mostly)

#### Several series of runs

- ax 512 CT Isothermal (crashed, so, grain of salt)
- *ac* 512 dedner 1.001
- *ab* 256 dedner 1.001
- *aa* 256 dedner 5/3
- *az* 512 dedner 5/3
- *b* 512+4 levels of AMR, CT, Isothermal, Gravity

#### Parameter Space: Target

EVERYONE

Ma =

 Velocity vs
 Magnetic Velocity
 V/(B/sqrt(rho))

- Mach = Velocity vs.
   Sound Velocity V/Cs, Cs<sup>2</sup>=T
- Plasma Beta = Thermal Pressure vs.
   Magnetic Pressure (rho T/B^2)



#### Parameter Space: Target

EVERYONE

- Ma<sup>2</sup>=<v<sup>2</sup>>/<va<sup>2</sup>>
- Kandel+2017: Ma<0.5
- Density and Magnetic distributions and correlations increase to the bottom right (e.g. Burkhart et al 2009)
- Cost increases to the bottom right.
- Not all of these points are finished cooking, so, grain of salt.



#### Parameter Space: Actual

EVERYONE

- Look at individual snapshots for t> 1 tcross.
- Rather than averaging.



## Variation of Slope and Ratio with

- Viewing Angle
- Alfven Mach Number
- Mach Number

#### Viewing Angle: Ratio aazz × ab19 × ab22 2.00 ab23 × 1.75 ab24 × ab26 × 1.50 ac19 × ac22 × 1.25 ac23 ₩ 1.00 ac25 × ac26 × 0.75 ax19 x ax20 x 0.50 ax21 × ax22 × 0.25 az19 × az20 0.00 × 10-2 $10^{-1}$ 100 10<sup>1</sup> az21 × M<sub>Δ</sub> 2722 More

Only from X projections, along the mean field. Clusters heavily around ONE.

#### Viewing Angle: Ratio aazz ab19 ab22 2.00 ab23 1.75 ab24 ab26 1.50 ac19 ac22 1.25 ac23 ₩ 1.00 ac25 ac26 0.75 ax19 ax20 0.50 ax21 ax22 0.25 az19 az20 0.00 $10^{-1}$ 100 $10^{-2}$ 10<sup>1</sup> az21 M<sub>Δ</sub> 2722 More Field

Only from Y projections. Now many sims DO cluster around 0.5

## Why?

• Very Sub-Alfvenic, Trans-Sonic



#### Alfven Mach Number



aazz

Same plot, but now we talk about the Alfven Mach Number. Clearly low Ma is *necessary* but *not sufficient.* 

#### Alfven Mach Number



What's up with these ones?

#### Parameter Space: Actual

EVERYONE

- They're all a lot supersonic
- The green ones are not Sub-Alfvenic enough (?)



#### Alfven Mach Number vs. Slope



Can't say much? More in a second.

#### Mach Number: Slope



Almost an increasing trend. What about these?

#### Mach Number: Slope



Almost an increasing trend. What about these?

#### Mach Number: Slope



These have gamma 5/3. Less compressible.

#### Put it all together

EVERYONE

#### Is disappointing.

- We get nothing at the crossroads.
- Why?
  - Resolution/ simulation
  - Physics



## E/B

- Come from Q,U
- Inherently correlations between field alignment and density.

• 353 GHz









(Rotti et al 2018)

#### Examine Variation

- Cut small patches, fit E&B spectra
- 11.3 deg disks
   512 pixels

• b> 35 deg



-70

70

70

-70

(Rotti et al 2018)

#### Some variation

 Slopes and Ratios for various noise cuts, two fit methods



#### Too Much E: B/E = 0.34



(figure 6 top row)

#### Too Much B: B/A = 0.77



(figure 7 bottom row)

#### Wrong Slope: $alpha_B=-1.8$ , $alpha_E=-1.5$



AB/AE = 0.52

(figure 10 top row)

#### In one plot

• Colors indicate statistical significance.



#### General Takeaway

- Matching B/E ratio requires Sub-Alfvenic Turbulence.
  - Makes intuitive sense: more H, more long skinny things, more flow along the field.
  - Perhaps this is not sufficient?
- Matching slope requires supersonic motions, very compressible (Gamma < 1, or perhaps a more reasonable equation of state)
- Could Be
  - Compressibility and power ratio work against one another?
  - Resolution?
  - Missing Physics?
  - PEBKAC?
- What conditions do you need?
  - I also don't know, but I know some things that don't work.